

# PETER MUCCIOLI

ANIMATION - MOTION GRAPHICS - VIDEO EDITING

## Contact

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## Education

### School of Visual arts

Animation

Bachelors - Summer 2019

### Mercer County Community College

Digital Media arts

Associates - Fall, 2014

## Expertise

### Skills

- Rigged 2D Animation
- Traditional 2D Animation
- Motion Graphics
- Compositing
- Video Editing
- Storyboarding

### Software

- Adobe Animate
- Adobe After Effects
- Adobe Premiere
- Adobe Photoshop
- Toon Boom Harmony
- Storyboard Pro
- Spine 2D

## Experience

### The Frameyard

**Freelance: Dec 2021 - Present**

- Worked on a diverse range of projects for various media properties/brands including *Brawl stars*, *Hay Day*, *mo.co*, *Love and Pies*, *Squad Busters*, *Everdale*, *Sirius satellite radio*, and more
- Roles have included animation, compositing, motion graphics, logo animation, storyboarding, video editing, and basic audio mixing and sound design using a variety of techniques and software
- Took on leadership roles for some projects, offering feedback and direction to collaborators

### Sesame Workshop

**In-house: Dec 2018 - Sept 2021, Freelance: May 2022 - August 2025**

- Did character animation, rigging, character/prop turnarounds, as well as some design and storyboards for various projects primarily using Adobe Animate
- Worked in a variety of animation and art styles within the Sesame brand
- Projects included segments of the *Sesame Street* TV show, the *Monster at the end of this story* animated special, original web content, PSA videos, Apps, and more

### Hidden Pigeon Company

**Freelance: Feb 2024 - Aug 2024**

- Did character animation on two shorts for an unannounced animation project using Adobe Animate
- Collaborated with a team of animators and the director to help achieve cohesive animation within strict design and motion style guidelines

### Kids at Play

**Freelance: Sept 2021 - June 2023**

- As the lead animator, I did character, prop, and effects animation for the Special Adventure segments in Seasons 1-3 of *Tab Time* using Adobe Animate
- Created animation rigs and turnarounds for characters and props
- Developed an efficient, reuse friendly motion style to maintain quality within strict production limitations
- Directed and gave feedback to colleagues

### Smaller Freelance Projects

**Feb 2021 - Present**

- Various roles on small-scale freelance projects using a variety of software and techniques, including storyboards, animation, motion graphics, and more

*References Available upon request*